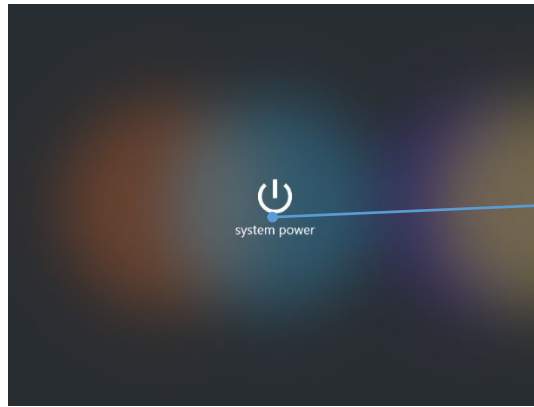


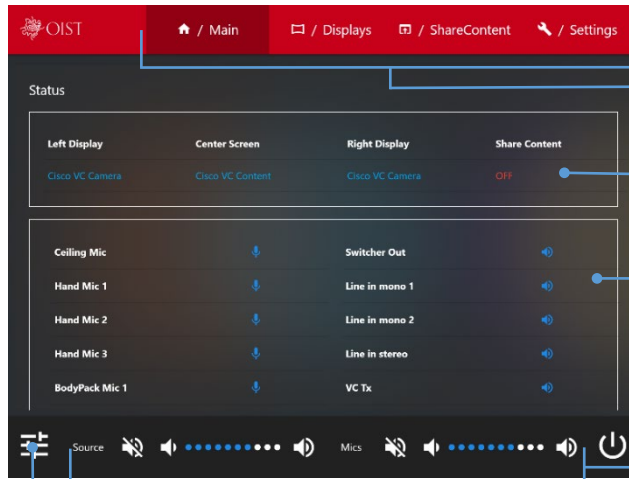
System start




How to turn on the system

- 1 Tap the power button.
The wait screen will be displayed during the system startup.
The main screen will be displayed when system has been booted completely.

Home / Main

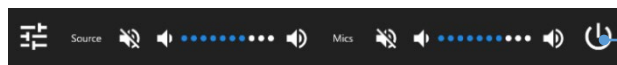





Page switching / Volume adjustment

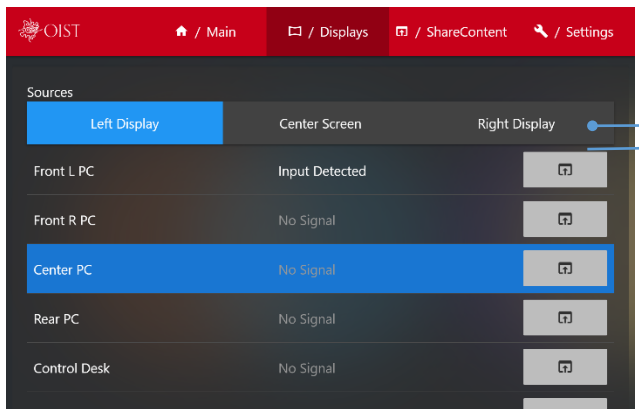
- Switch pages with the tabs.
 - You can check the status of video output and shared contents.
 - You can check status for each audio output device with the icon.
 - Adjust the source / microphone volume.
- Displays the screen for adjusting the volume of all types.
- Turn up the volume
 - Turn down the volume
 - Mute on/off: the icon will turn red () while muted.

How to shutdown the system

Shutdown system




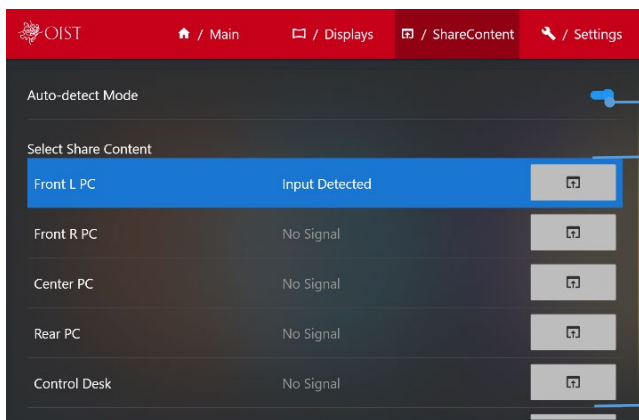
- 1 Tap the power button () at the bottom of the screen.
- 2 The confirmation message will appear on the screen.
Tap () to shutdown.
Tap () to cancel.



 / Displays


Switch the outputting video on displays / projector

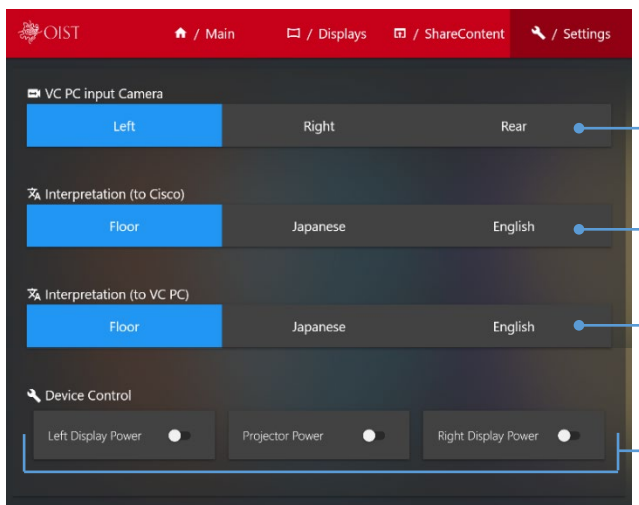
- Choose the displaying device.
*The one in blue if there are multiple outputting device setup. Current outputted screen will be highlighted in blue.
- Tap () of the screen source you wish to share.
*Highlighted screen source will change as the display changes.



 / ShareContent

Switching the shared content source during the VC with participants.

- Auto-detect Mode**
- ON** : When the system detects a new input, it will show the new input as shared contents automatically.
- OFF** : The user can change the shared contents manually.
- Select the device() to share the screen with participants.
* Blue highlight: The video is currently being shared.



 / Settings

Operate the camera / interpreter system / video equipments

- Switch the camera sending the video to the VC PC.
- Switches the audio sent to Far end of the Cisco video conference.
- Switch the audio sending to the VC PC.
- Controls the power of the displays and projector.