OIST OKINAWA INSTITUTE OF SCIENCE AND TECHNOLOGY

COI-NEXT

Installation

Oto・Iro 音・色

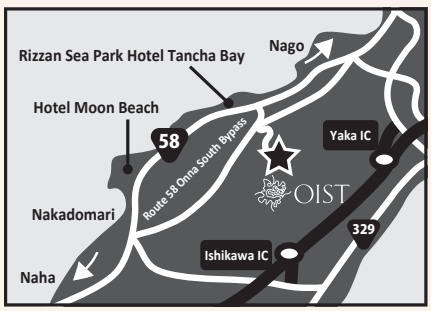
Immerse Yourself in the Sounds (Oto) and Colors (Iro) of Okinawa.

An installation by the OIST Sonic Lab project, showcasing the intersection of sound, color, and well-being through the nature of Okinawa.

https://www.oist.jp/sonic-lab/events

Contact: culture@oist.jp

2025 Mon. February 3 to Mon. March 3



Okinawa Institute of Science and Technology, Tunnel Gallery

1919-1 Tancha, Onna-son, Kunigami-gun, Okinawa

9:00–17:00 No reservation required | Free entrance

OIST | Sonic_Lab Cybernetic Humanity OKEON 美ら森プロジェクト OKinawa Environmental Observation Network UCL

As part of a study on wellbeing, cameras will be installed and operating in the tunnel gallery at 6 locations during the installation.
The images captured will be immediately and automatically processed to discard any identifiable information, before a researcher sees the image.
Only the coordinates of people's locations will be recorded.

About the installation “Oto • Iro”

Step into a world where the vibrant essence of Okinawa’ s nature comes to life through a harmonious blend of sound and color.
Oto・Iro invites you to experience the island's rich natural beauty as it echoes through the OIST Tunnel Gallery.
This unique installation features original field recordings from across Okinawa, interwoven with synthetic sounds and projected colors. By combining these elements, the work evokes the sensory richness of the island’ s diverse landscapes, offering a multi-dimensional experience.
As you walk through the Oto・Iro installation, we hope you will feel a sense of calm and renewal — a brief yet meaningful moment of tranquility in the rhythm of daily life.

Nick Luscombe

Nick Luscombe is a British-born, Tokyo-based radio broadcaster, sound artist and producer. He has a long-standing and prolific career in media and the arts, including roles as music director at London’s Institute of Contemporary Arts, at the BBC as a radio DJ and producer, and at iTunes where he oversaw the editorial for all of Apple’s Pan European music stores. Since 2010 he has been curating and producing soundscapes and music written and recorded for a variety of spaces and places via the MSCTY project. He is co-founder and Artistic Director of OIST Sonic Lab.

Shunichi Kasahara

Shunichi Kasahara is a researcher, engineer, artist, and project leader at Sony Computer Science Laboratories, Inc. His work focuses on the concept of Cybernetic Humanity, which explores the integration of humans and computers and how this affects perception, cognition, and the sense of self. Currently, he is a visiting researcher at OIST, leading the Cybernetic Humanity Studio, a collaboration between Sony CSL and OIST.

Paul Bavister

Paul Bavister is an architect, a researcher, and an academic. He is project director at Flanagan Lawrence Studio, UK, and senior lecturer at the Bartlett School of Architecture, University College London. His research interests focus on design strategies using biometric evolution in sound and space, and his work has been exhibited in museums in the UK, France, Austria, Finland, and Japan.

Izumi Fukunaga

Izumi Fukunaga leads the Sensory and Behavioural Neuroscience Unit at OIST. There she seeks to understand how the brain processes incoming sensory information from the environment, in particular, how circuits of the brain give rise to functions and ultimately animals' behavior. Izumi co-ordinates OIST Sonic Lab activities.

About OIST Sonic Lab

OIST Sonic Lab is a project supported by the Japan Science and Technology Agency’s (JST) Program on “Open Innovation Platform for Academia-Industry Co-Creation” (COI-NEXT). It explores and reveals new connections and potentials of sound and well-being through a series of soundscape studies, designs, and installations with scientists and researchers, acousticians, and musicians.

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