

OIST Seminar

Date: Thursday, May 11, 2017
Time: 11:00 – 12:00
Venue: Seminar Room C700, Lab 3
Speaker: Kacper Zulinski

Title: Modelling and rendering a bacterial cell using Maya and Redshift software

Kacper Zulinski, a graphic animator currently working in a prestigious 3D studio Platige Image in Warsaw, Poland is going to show us how to quickly model and render bacterial cells using Maya and Redshift software. He will demonstrate the modelling process live during his presentation and also explain how modelling parameters will affect subsequent render.



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